

# Wednesday Lake Country Pool League Rules & Regulations

## 2023-2024

### Team Rosters, Money and Awards

- A. The sponsor's entry fee is \$100.00. This money must be paid in the first month.
  - B. Each team shall consist of (4) players each night. A team must have at least (2) regular players each night.
  - C. A team can play with no less than (3) players. If a player does not show up for the whole night, they will forfeit their games (16 points total – 4 points per game).
  - D. Any team that forfeits will lose 32 points (8 points per player) and 5 round points. Money must still be turned in to avoid a fine.
  - E. **Starting time is 7:00 p.m.** - At least (3) of a team's players must be present by 7:15 p.m. or the team forfeits the night (See above rule D.).
  - F. **Weekly fees are \$7.00 per player each night.** With 22 matchups, each player will pay \$154 for the year or \$616 for the entire team. Fees must be paid via the following options:
    - Venmo - @Nicholas-Zacharias-1
    - PayPal - @nickz23 or [nicholas.zacharias@gmail.com](mailto:nicholas.zacharias@gmail.com)
    - Check – Lake Country Pool League
    - Cash – To be submitted in person only. Receipt available upon request
- Breakdown of money will be used as follows:
- \$5.50 to the league for prize money and trophies
  - \$0.75 to the tournament fund
  - \$0.75 to the secretary of the fund
- G. Team players are responsible for putting money in the table. The "Away" team will break first and pay for rounds (1) and (3) while the "Home" team pays for rounds (2) and (4). When playing at Sussex Bowl, the "Home Team Captain" must pay the bartender \$16 in green fees (\$8 from each team) prior to the start of the match.
  - H. At the end of the night, both teams' scoresheets should agree and be signed by each Captain. **The Captain of the "Away" team is responsible for turning in scoresheets via text by noon on Friday.** If scoresheets are not turned in on time, the responsible team will be fined a **\$25.00 late fee**, which will be deducted from their prize money at the end of the year.
  - I. Trophies will be awarded as follows: A traveling trophy will be awarded to the first-place team along with (4) individual plaques. Individual plaques will be awarded to the top three (3) shooters. One team trophy will be awarded to the first and second place finishers at the year-end tournament.
  - J. Prize money will be divided up and distributed at the year-end tournament. NOTE: THERE WILL BE NO MORE THAN A \$20.00 DIFFERENCE BETWEEN EACH PLACE.

### Rules

- A. The game is 8-ball. Each player will play (4) games per night. The winner will receive (2) points for winning and (1) point for each of their opponent's balls left on the table.
- B. SCORING: There are (4) rounds of games or "frames" per night. A team gets (1) point for each round they win by total points. If a round is tied, each team gets (1/2) point for that round. The team that takes the most points after (4) rounds receives (1) point for the fifth and final round. If the total points are tied, each team gets (1/2) point for the final round. A team can win a maximum of (5) rounds per night.
- C. "Gentlemen's Call" applies. Obvious balls (including the 8-ball) and pockets do not have to be indicated. However, the opponent may ask the shooter prior to their shot which ball and pocket are intended. All banks and combination shots are NOT considered obvious shots and therefore must be called.
- D. Gameplay must remain at a steady pace throughout the night. If a player feels that an opponent is taking longer than expected to shoot, they should discuss with their own team captain. Only team captains should discussing slow gameplay between opponents.

- E. NO SAFETY SHOTS OR BALL-IN-HAND. A fair and honest game must be played at all times, meaning an honest attempt must be made at the object ball. If you are playing safety shots and your opponent calls you on it, you automatically forfeit your turn. If a player receives multiple complaints throughout the year, the league will vote to remove said player from the league.
- F. Jump shots are allowed but be aware that they are at your own risk. If any damage to the table results from your attempt at the shot, the bar owner may hold you responsible for the cost of repairs.
- G. Combination shots are allowed if the shooter hits one of their balls first. Again, the shooter only needs to call the object ball and pocket. The 8-ball cannot be used in any 2-ball combination shot but it may be used in the middle of a combination shot of three (3) or more balls.
- H. NO COACHING!
- I. Split shots are legal; however, the 8-ball can never be included in a split part.
- J. Fouls must be called immediately and can only be called by the players of the game. While attempting a close shot, players shooting should request a third-party (agreed upon by both Captains) to determine whether a foul was committed. If a third-party is not requested by the shooter and a foul is called by the opponent, the foul will stand.
- K. In the event a shooter moves a ball with their hand while playing, they can move the ball in question back to its original position without it being a foul and cause for forfeiting their turn. It is a foul if the shooter moves another ball with their cue and the shooter must forfeit their turn.
- L. Harassment is not permitted and is an immediate foul. If continued, it will result in the loss of the game.
- M. Players will pay and legally rack their own games in which they break. The away team pays, racks and breaks rounds (1) & (3) and the home team pays, racks and breaks rounds (2) & (4).
- N. Players have a maximum of (3) attempts at breaking. Failing that, the opponent gets the break. A game starts when the player hits the rack and three balls hit the rail (that can include the cue ball).
- O. The table is open on the break. A player may choose either solids or stripes regardless of what drops.
- P. If a player scratches on a break, it is considered an "open" table for the opponent.
- Q. If a player hits any ball off the table (including the 8-ball) that ball is spotted and the opponent shoots with the cue ball in the kitchen.
- R. If a player scratches, leaving all their opponent's remaining balls in the kitchen, (including the 8-ball) the opponent may request the player to spot the ball closest to the kitchen line.
- S. If any part of the ball is over the line, it is in the kitchen.
- T. If a player pockets the 8-ball on the break, they receive (2) points plus (1) additional point for every ball legally pocketed after the break in addition to any ball dropped on the break from the ball suit they legally pocketed. Conversely, if a player makes the 8-ball on the break but scratches, their opponent receives (2) points and may place the cue ball in the kitchen and receive (1) additional point for every ball legally pocketed after the break in addition to any ball dropped on the break from the ball suit they legally pocketed. (i.e. must earn pocketed balls from break by legally pocketing at least one additional ball)
- U. If a player requests to shoot all their games to leave early, they must leave the bar within 15 minutes of finishing their last game and cannot return. This is a privilege and should not be abused. Prior agreement with the opposing team is necessary. If an agreement cannot be made, the player must get a sub for the night or forfeit their games.
- V. To qualify for the year-end tournament, a player must have played at least (5) weeks during the season. A sub list will be provided with players that have qualified to participate in the year-end tournament. These subs can be used by any team in the tournament if the sub wishes to participate.
- W. If any individual player or team receives three complaints against them throughout the season, them or their team will be eliminated, and will forfeit all monies paid.
- X. If there is a cancellation due to weather, the teams scheduled to play each other that night must contact each other and work out another time to play their match. We cannot add weeks to the season because of scheduling conflicts, and each team needs to play every team.